2025-11-05 02:40 1/1 Ammunition

Ammunition

Ammunition includes bullets, arrows, and quarrel (bolts). Daggers, javelins, and throwing hammers do not count as ammunition.

Recovery

- Non-magic ammunition is always lost when used. It cannot be recovered.
- Magic ammunition has a 50% chance of recovery. Needs source A player can roll d6 for every magic shot expended; a shot is recovered for every die showing 1-3.

From:

https://old.demonidol.com/ - Demon Idol

Permanent link:

https://old.demonidol.com/ammunition?rev=1694041456

Last update: 2025-08-08 02:54

