2025-11-05 01:29 1/1 Invisibility

## Invisibility

Critical text on invisibility is found at:

• DMG 59-60: "Invisibility"

• DMG 70: "Invisible Opponents"

## Coming out of invisibility to attack a charging target

If invisibility is broken in order to fire missiles at or otherwise attack a charging target, the creature which lost invisibility is a potential target of the charging creature.<sup>1)</sup>

1

This is, in part, because a target does not need to be declared for a charge (E) or strike (G), only for spellcasting. See Combat Procedure for more detail.

From:

https://old.demonidol.com/ - Demon Idol

Permanent link:

https://old.demonidol.com/invisibility?rev=1697856641

Last update: 2025-08-08 02:54

