

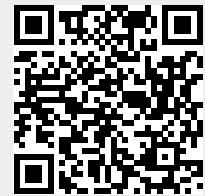
Raise Dead

Raise dead does not restore any HP. Therefore, a character who is at -10 HP or lower should be magically healed prior to being raised. Otherwise, the raised character will die again immediately.

Other means of raising such as *resurrection* restore HP completely.

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