2025-11-04 23:05 1/1 Size

Size

Size of creatures is a key mechanic which, importantly, determines how many creatures can attack a creature in a single round. These rules are found in DMG 69, and are detailed more on the Targeting page.

Humans, elves, and half-orcs can be all considered M-size, since they typically fall in the 5'-7' range mentioned on MM 6. Dwarves, gnomes, and halflings are S-size, since they typically fall under 5' in height.

From:

https://old.demonidol.com/ - Demon Idol

Permanent link:

https://old.demonidol.com/size

Last update: 2025-08-08 02:54

