

# Sweep Attacks

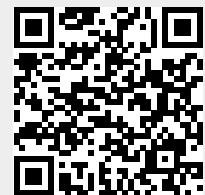
Extra attacks for fighter-class characters fighting monsters of less than one hit die (AKA **sweep attacks**)<sup>1)</sup> are an [attack routine](#). Sweep attacks are available any time an attack routine is permitted, including [charging](#), receiving a charge, and [free attacks against fleeing targets](#). Fighters get full sweep attacks every attack routine, meaning an 8th level fighter with 2 attack routines could get a total of 16 sweep attacks in a round.

<sup>1)</sup>

The terminology “sweep attack” comes from the gold box AD&D computer games and does not appear in the AD&D rulebooks.

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